Talking about Emacs for Only 15 Minutes

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What is Emacs?

An Operating System?

You still need a Kernel and init system...

for now.

https://github.com/a-schaefers/systemE

"A lightweight systemd replacement written in Emacs lisp."

Lacking a decent text editor?



The *core* of Emacs performs a relatively small set of highly fundamental operations, notably:

- Buffer management
- Text manipulation
- Window management
- Lisp evaluation
- It's more useful to think about what you can make in Emacs.

Emacs is like a web browser

What?

Shoddy, dynamically-typed scripting language

Focus on document rendering and manipulation

Applications:

- Email
- Note taking
- Document processing
- PDF viewers
- Games
- Text editor in the browser: https://vscode.dev
- Web browser in the text editor: eww

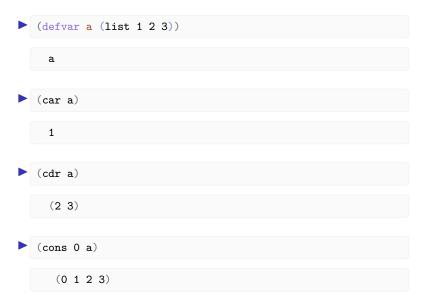
Org Mode

- * Heading, *bold*, /italic/, _underlined_, ~code~, [[http://destination][link]].
- README.org
- A fully-featured note taking system
- Project management
- To-do lists and scheduling
- Literate programming (like Jupyter)
- Document formatting

#+title: Talking about Emacs for Only 15 Minutes
#+author: Aidan Hall
#+options: toc:nil date:nil
#+latex_class_options: [handout]
* COMMENT What is this talk about?
Getting across the basic concept of what Emacs is.
[[file:discord-response.png]]
Yeah, light theme /and/ compact mode.

Lisp

Lisp syntax is simple: It's just an abstract syntax tree.



A bigger example

 $(1 \ 1 \ 2 \ 3 \ 5 \ 8 \ 13 \ 21 \ 34 \ 55)$

Package Manager

"Filetype plugins" and "extensions", but also libraries.

	Package	Version 🔻	Status	Archive	Description
Π	<u>buildbot</u>	0.0.1	available	gnu	A Buildbot client for emacs
Γ	epoch-view	0.0.1	available	gnu	Minor mode to visualize epoch timestamps
	<u>geiser-kawa</u>	0.0.1	available	nongnu	Kawa scheme support for Geiser
	guess-language	0.0.1	available	gnu	Robust automatic language detection
	haskell-tng-mode	0.0.1	available	nongnu	Major mode for editing Haskell
	<u>jai-mode</u>	0.0.1	available	aelpa	very basic jai mode
	syzlang-mode	0.0.1	installed		Major mode for editing syzlang files
	syzlang-mode	0.0.1	obsolete		Major mode for editing syzlang files
	windower	0.0.1	installed		Helper functions for window manipulation.
	aidan-theme	0.0.2	installed		A slight tweak to the default theme accord
	<u>blueprint-ts-mode</u>	0.0.2	available	nongnu	tree-sitter support for Blueprint files
	evil-goggles	0.0.2	available	nongnu	Add a visual hint to evil operations
	geiser-gauche	0.0.2	available	nongnu	Gauche scheme support for Geiser
	mom-mode	0.0.2	installed		Support for Groff Mom
L	evil-visual-mark-mo	0.0.5	available	nongnu	Display evil marks on buffer

The mode system

- Most user-facing behaviour in Emacs is implemented in modes.
- Modes are just functions

Major modes

Primary functionality, one per buffer.

- c-mode
- shell-mode
- ▶ mail-mode

Inheritance model: derived modes.

 $\blacktriangleright \texttt{fundamental-mode} \leftarrow \texttt{prog-mode} \leftarrow \texttt{c-mode}$

Minor modes

Secondary functionality, many per buffer or globally.

- display-line-numbers-mode
- evil-mode
- auto-fill-mode

A system to automatically run a function when a certain mode activates.

(add-hook 'prog-mode-hook 'display-line-numbers-mode)

syzlang-mode.el

A major mode for Syzkaller description files.

```
resource fd[int32]: -1
openat$default(fd fd_dir[opt], file ptr[in, filename], flags
            flags[open_flags], mode flags[open_mode]) fd
# Almighty!
ioctl$foo(fd fd, cmd int32, arg buffer[in])
```

Thank You

Any questions?